

COMPETITIVE PERFORMANCE REPORT

Player: *Player Name*

Match: vs *Opponent Name*

Date: date; surface

Performance Snapshot

Effective in short rallies, but loses control as rallies extend and tempo remains high.

Match Overview

- *Player* lost in three close sets x-x x-x x-x.
- As the match progressed, *opponent* gradually neutralized *player's* serve and took control in rallies longer than 5 shots.
- Key moment: Serving at 2-3 in the third set, *player* lost all three points played on her second serve to go down 2-4 and a decisive break.

Key Insights

1. Serve Targets

- On a fast indoor hard court, *player* served down the T on both sides only about 16% of the time. Utilizing it more would have resulted in more shorter points.
- *Player* won about 38% of her second serve points. About 50% of her second serves on both sides were in the middle third of the box. With *opponent* returning well behind the baseline, this allowed *opponent* to take balanced swings on the returns.

2. Tempo/Pace of Rallies

- *Player* won 55% of rallies of less than 2 shots, 44% of rallies lasting between 3-6 shots, and 33% of rallies lasting more than 7 shots
- As rallies extended, points became linear and high tempo, favouring *opponent's* superior movement. *Player* did not disrupt this pattern with variation (slice, height, or angles).

3. Serve +1 Footwork

- Slow recovery after serve allowed *opponent* to return down the middle and immediately put *player* on defence.
- *Opponent*'s favourite pattern in the rally is the run-around inside-in forehand, and she had a lot of success attacking *player*'s forehand side.

Development Priorities

1. Increase confidence in T serve from both sides of the court

- Dedicated serve target practice at the end of every session.
- In practice matches serve down the T at 30-0, 40-0, or 40-15 most of the time.

2. Quicker recovery after serve

- Coach feeds fast balls right at *player* after she simulates a serve.
- Shorten swing, stay low and balanced, hit through the ball to absorb pace.

3. Add variation to disrupt high-tempo rallies

- High, slower, loopy forehand out of an open stance to defend out of the forehand corner.
- Angled shots through the sidelines when pulled out wide.

Competitive Outlook

Player's game is built around first-strike tennis and early point aggression.

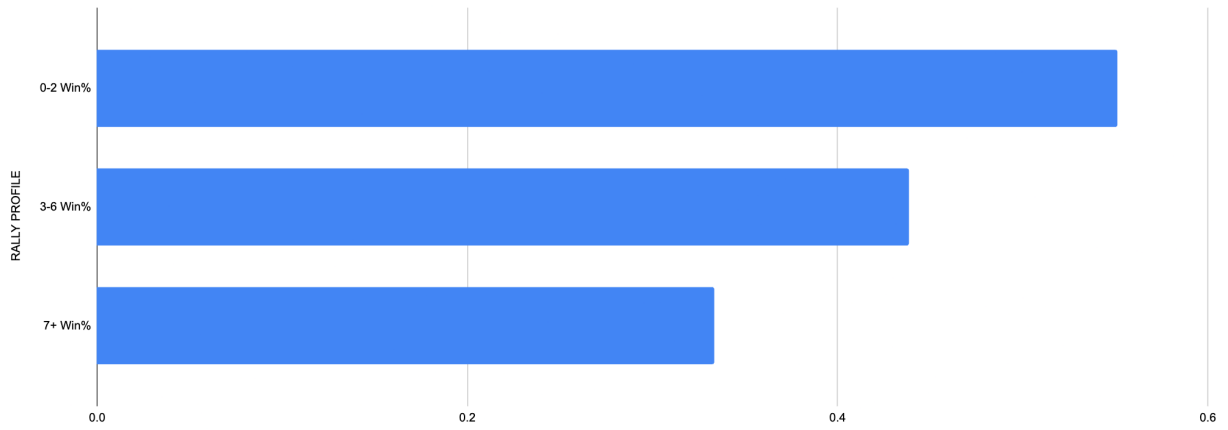
At higher levels, progression will depend on:

- Hitting all three serving targets on both sides to keep opponents guessing and keep rallies short.
- Being able to break rhythm of longer rallies if opponent isn't bothered by pace.
- Committing to an aggressive game style and dictating play especially under pressure.

Visual Summary

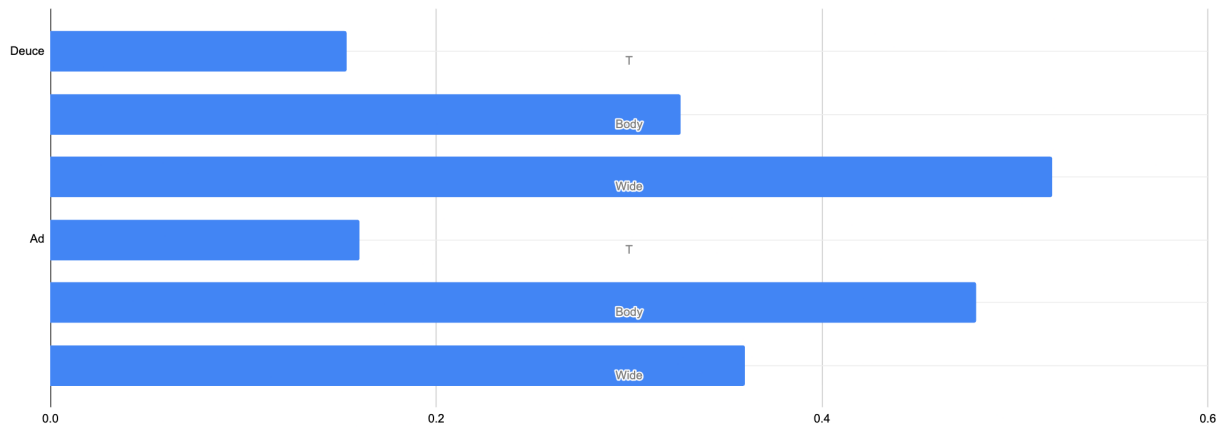
Player Win % By Rally Length

Win % By Rally Length



***Player* Serve Direction**

Amelia Serve Placement



Report based on structured match analysis and performance tracking.